

**NOTICE OF LOCATION
LODE MINING CLAIM**

BOOK 393 PAGE 222
OFFICIAL RECORDS
RECORDED AT THE REQUEST OF
TECK COMINCO
2004 SEP -8 PM 3:12

TO ALL WHOM IT MAY CONCERN:

The undersigned hereby certifies that he has caused to be located the
BARK 24 Lode Mining Claim in the
following quarter sections(s):

EUREKA COUNTY, NEVADA
M.N. REBALEATI, RECORDER
FILE NO. **191987**
FEES 20.50

1/4	Section	Township	Range	Meridian
<u>SE</u>	<u>26</u>	<u>26N</u>	<u>49E</u>	<u>MDBM</u>
		<u>26N</u>	<u>49E</u>	<u>MDBM</u>
		<u>26N</u>	<u>49E</u>	<u>MDBM</u>
		<u>26N</u>	<u>49E</u>	<u>MDBM</u>

in Eureka County, Nevada, on the 20th day of July, 2004.

RECORDER'S STAMP

Name and mailing address of locator is: Teck Cominco American Incorporated
15918 E. Euclid Avenue
Spokane, WA 99216-1815

The Claim is approximately 1500 feet long and 600 feet wide, such that 20 feet are claimed in a East direction and 1480 feet in a West direction from the point of discovery (monument of location), at which the Notice of Location was posted, together with 300 feet on each side of the monument of location and center line of the Claim. The general course of the lode or vein is from the East to the West direction.

The exterior boundaries are distinctly marked by four substantial monuments. Each corner monument consists of 2"x2"x4' wooden post with aluminum tags attached, scribed with claim name and corner description set on foot in the ground. The boundaries can be readily traced by beginning at corner No. 1, the northeast corner:

thence: 600 feet S to the SE corner, corner No. 2,
thence: 1500 feet W to the SW corner, corner No. 3,
thence: 600 feet N to the NW corner, corner No. 4,
thence: 1500 feet E to the NE corner, corner No. 1,

The NE Corner (Cor. No. 1) of this claim lies approximately 3615 feet South and 11197 feet West from the NE Corner of Section 30, T. 26N, R. 50E, M.D.B.M.

The work of location consisted of making a claim map as provided in NRS 517.040.

Dated this 9th day of August, 2004.

SIGNATURE OF LOCATOR:

By [Signature]
O. Jay Garten, Agent