

DOC # 0207124

12/06/2006

01:53 PM

**Official Record**

Recording requested By  
IDAHO GENERAL MINES

Eureka County - NV  
Mike Rebaleati - Recorder

Fee \$20.50

Page 1 of 1

RPTT:

Recorded By: FES

Book- 0448 Page- 0260

RECORDING REQUESTED BY AND RETURN TO:

Idaho General Mines Inc  
10 N. Post St.; Suite 610  
Spokane, WA 99201

**CERTIFICATE OF LOCATION**

**LODE MINING CLAIM - EUREKA COUNTY - NEVADA**



0207124

Idaho General Mines Inc. intends to locate and hereby has caused to be located the following described lode mining claim:

The NAME of the claim is NWD 9.

The NAME AND CURRENT MAILING ADDRESS OF THE OWNER OF THE CLAIM IS:

Idaho General Mines Inc  
10 N. Post St. Suite 610  
Spokane, WA 99201

The claim is a LODE mining claim. By this Declaration and such location, the above named locator(s) claim all veins, lodes, ledges, deposits and surface ground within the boundaries of said claim.

The DATE OF LOCATION of the claim is October 19, 2006

The claim is DESCRIBED as being situated in Eureka County, Nevada, and the boundaries of the claim are marked by four substantial monuments, one at each corner, as follows:

Beginning at the most southeasterly corner, post No. 1

Thence 600 feet in a North direction to post no. 2,

Thence 1450 feet in a West direction to post no. 3,

Thence 600 feet in a South direction to post no. 4,

Thence 1450 feet in a East direction, back to post no. 1.

The Notice of Location was posted at a conspicuous place at the point of discovery (monument of location), on the centerline of the claim 10 feet from the East end line and 1440 feet from the West end line. The general course of the claim is from the East to the West.

This claim is located in all or part of the following quarter sections:

NE¼ & SE ¼ Sec 35, T23N, R51E

In Eureka County, State of Nevada.

The work of location consisted of making a claim map as provided in N.R.S. 517.040.

There are no social security numbers included in this document.

Idaho General Mines Inc.

Located by: Todd Vick

Its: Agent - Todd Vick