

Official Record

Recording requested By  
WHITE KNIGHT GOLD (US) INC

Eureka County - NV  
Mike Rebaleati - Recorder

Fee: \$22.50 Page 1 of 1  
RPTT: Recorded By: FES  
Book- 507 Page- 0096

CERTIFICATE OF LOCATION  
LODE MINING CLAIM

TO ALL WHOM IT MAY CONCERN:

The undersigned hereby certifies that he has caused to be located the  
HR 83 Lode Mining Claim in the following quarter sections(s):



<u>1/4</u>	<u>Section</u>	<u>Township</u>	<u>Range</u>	<u>Meridian</u>
SW	26	22 NORTH	50 EAST	MDB&M
SE	26	22 NORTH	50 EAST	MDB&M

In Eureka County, Nevada, on the 22ND day of July, 2010.

RECORDER'S STAMP

Name and mailing address of locator is: White Knight Gold (U.S.) Inc.  
1595 Meadow Wood Lane, Suite 3  
Reno, NV 89502

The Claim is approximately 1500 feet long and 600 feet wide, such that 10 feet are claimed in an East direction and 1490 feet in a West direction from the point of discovery (monument of location), at which the Notice of Location was posted, together with 300 feet on each side of the monument of location and center line of the Claim. The general course of the lode or vein is from the East to the West direction.

The number, location and markings on each corner monument are as follows:

<u>Corner</u>	<u>Location</u>	<u>Markings</u>	<u>Description</u>
No. 1:	Northwest Corner	N.W. Corner HR 83	2" x 2" x 4' wood post
No. 2:	Northeast Corner	N.E. Corner HR 83	2" x 2" x 4' wood post
No. 3:	Southeast Corner	S.E. Corner HR 83	2" x 2" x 4' wood post
No. 4:	Southwest Corner	S.W. Corner HR 83	2" x 2" x 4' wood post

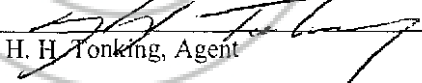
As erected on the ground, each corner monument is marked as described above by scribed metal tags.

The work of location consisted of making a claim map as provided in NRS 517.040. The tie from the claim block to a fixed point is depicted on the location map included with this filing.

The undersigned hereby affirms that there is no Social Security number contained in this document.

Dated this 15<sup>th</sup> day of September, 2010

SIGNATURE OF LOCATOR:

By:   
H. H. Tonking, Agent