

**Official Record**Recording requested by  
PYRAMID LAKE LLC

Eureka County - NV

Mike Rebaleati - Recorder

Fee: \$22.50

Page 1 of 1

RPTT:

Recorded By FES

Book- 510 Page- 0122

**CERTIFICATE OF LOCATION  
LODE MINING CLAIM****TO ALL WHOM IT MAY CONCERN:**

The undersigned hereby certifies that he has caused to be located the  
BW 39 Lode Mining Claim in the following quarter sections(s):

<u>1/4</u>	<u>Section</u>	<u>Township</u>	<u>Range</u>	<u>Meridian</u>
SW	5	25 NORTH	49 EAST	MDB&M
SE	5	25 NORTH	49 EAST	MDB&M



0216239

In Eureka County, Nevada, on the 19th day of September, 2010.

**RECORDER'S STAMP**

Name and mailing address of locator is: Pyramid Lake LLC  
P O Box 6945  
Incline Village, NV 89450

The Claim is approximately 1500 feet long and 600 feet wide, such that 10 feet are claimed in an East direction and 1490 feet in a West direction from the point of discovery (monument of location), at which the Notice of Location was posted, together with 300 feet on each side of the monument of location and center line of the Claim. The general course of the lode or vein is from the East to the West direction.

The number, location and markings on each corner monument are as follows:

<u>Corner</u>	<u>Location</u>	<u>Markings</u>	<u>Description</u>
No. 1:	Northwest Corner	N.W. Corner BW 39	2" x 2" x 4' wood post
No. 2:	Northeast Corner	N.E. Corner BW 39	2" x 2" x 4' wood post
No. 3:	Southeast Corner	S.E. Corner BW 39	2" x 2" x 4' wood post
No. 4:	Southwest Corner	S.W. Corner BW 39	2" x 2" x 4' wood post

As erected on the ground, each corner monument is marked as described above by scribed metal tags.

The work of location consisted of making a claim map as provided in NRS 517.040. The tie from the claim block to a fixed point is depicted on the location map included with this filing.

The undersigned hereby affirms that there is no Social Security number contained in this document.

Dated this 28<sup>th</sup> day of October, 2010

SIGNATURE OF LOCATOR:

By: H. H. Tonking  
H. H. Tonking, Agent