EUREKA COUNTY, NV MINING-COL Rec:\$32.00 Total:\$32.00 BIG CASINO CORP

2023-249457 01/03/2023 04:07 PM

Pgs=1

The following Document contains no Personal Information as defined by NRS 603A.040



CERTIFICATE OF LOCATION LODE MINING CLAIM

TO ALL WHOM IT MAY CONCERN:

Name and	mailing addres	s of locator:		~
Big Casino				
1675 South	State Street, S	uite B		
Dover, Dela	aware 19901			
				RECORDER'S STAMP
located the RME 23			Lode Mining Claim	in the following quarter section(s):
<u>1/4</u>	<u>Section</u>	<u>Township</u>	Range Meridia	<u>in</u>
NE	32	21N	52E MDB&1	<u>M</u>
NW	33	21N	52E MDB&N	<u>M</u>
	-	_	MDB&I	<u>M</u>
		_	MDB&I	<u>M</u> / /
			1 1	
in Eureka		County, Nev	ada, on the 14 day of	October , 20 22 .
				× /
	is approximate		feet long and 600	feet wide, such that 10 feet
	in a South	direction as	nd 1490 feet in a	North direction from the point of
discovery (monument of	ocation), at wh	ich the Notice of Location	on was posted, together with 300
feet on each	n side of the m	onument of loc	ation and center line of the	he Claim. The general course of the
lode or veir	is from the <u>S</u>		ne North direction	
	/ /			\
The number	r, location and	markings on e	ach corner monument are	e as follows:
	ocation		<u>Markings</u>	<u>Description</u>
No. 1: N		N	W Corner RME 23	2"X2"X4' wooden post
No. 2: SW Corner			W Corner RME 23	2"X2"X4' wooden post
No. 3: SI	E Corner	S	E Corner RME 23	2"X2"X4' wooden post
No. 4: N	E Corner	N	E Corner RME 23	2"X2"X4' wooden post
			/ /	
As erected	on the ground	each corner mo	nument is marked by me	etal tags
		The state of the s		(metal tags, paint, etc.)
The undered	anad aantifiaa	Alana anna ala a Cila	and the same of th	
NRS 517.04	igned cerunes	mat work of to	cation included making a	claim map as provided in
NKS 317.04	+0.			
Data dalahir (nc1		00.44	
Dated this 3	day of 1	Jecember	, 20 <u>22</u> .	
		si / /		
$_{\mathrm{By}}$ $(\overset{\circ}{\sim}$		h/- /		. W
Locator or (Agent) Signature				R. Herron
		iature	Locator	or Agent Name (printed)
(c	ircle one)			#- ** ** ** ** ** ** ** ** ** ** ** ** **